



DRIPIAL PURSUIT



1. Divide the class into two teams (teachers can help with this) and have each team stand in a line. Give them 60 seconds to think of a team name. It's OK for one team to have one more member than the other team does.

2. Introduce yourself as the host! "We're here to play the FABULOUS gameshow, "Dripial Pursuit!" Don't forget to wear the goofy tie!

3. Read these instructions to the fifth graders:

A. I have questions about water. I will first ask the team on my right a question. All members of the team may participate in coming up with the correct answer, but the first person in line will tell me the answer. Teachers may not give answers.

B. If that person is correct, that team gets ²~~1~~ points. If their answer is wrong, the team on my left gets to try to answer the question. If the second team is correct, they get one point. If they are wrong, we'll move on to the next question. After a team member answers a question, they move to the end of the line.

C. The next question is asked of whichever team did not get first crack at the last question.

D. The team with the most points at the end of ¹⁵~~17~~ minutes (set on this timer!) wins.

4. Ask only the questions **circled** on the cards. You may ask more than one circled question on each card.

5. Read aloud the correct answer to any question that is answered wrong more than once.

6. Make sure the scorekeeper marks the points on the board.

7. When the timer goes off, announce the winner and give Earth stickers to ALL participants of BOTH teams.